

INTERIOR DESIGN (INTD)

- INTD 15. Introduction to Interior Design. 3 Units**
General Education Area/Graduation Requirement: Arts (Area C1)
 Introduction to the field of interior design. Consideration of human factors, aesthetics, design process, furnishings, surface treatments, and current issues. Lecture, discussions, field trips, two hours.
 Field trip(s) may be required.
- INTD 20. Design. 3 Units**
General Education Area/Graduation Requirement: Arts (Area C1)
 Examination of the visual arts as expressed in architecture and interiors, community planning, painting and sculpture, furniture, ceramics, graphics, photography, clothing, and industrial design. Lecture, discussion.
- INTD 25. Design Fundamentals. 3 Units**
 Introduction to designing interior spaces. Emphasis on the manipulation and understanding of two- and three-dimensional elements of interior spatial design. Fundamentals of visual communication strategies. Studio activity six hours.
- INTD 30. Introduction to Computer Aided Design. 3 Units**
Prerequisite(s): INTD 25 or concurrent registration in INTD 25 is permissible if student has completed either GPHD 25 or PHOT 11.
 Introduction to the principles and techniques of architectural drafting. Through a series of exercises, students will learn digital drafting techniques commonly used to generate floor plans, sections, elevations, and axonometrics. Through a series of design problems, students will also be introduced to basic space planning concepts and vocabulary. Emphasis will be on CAD drawing skills and conventions, CAD vocabulary, and CAD document management procedures.
- INTD 123. Survey of Western Architecture and Interiors. 3 Units**
 Survey of European and American buildings, interiors, furniture and decorative arts from the stone age through the twentieth century. We will look at individual works as representative of trends in design history and as reflections of broad cultural forces: economic, political, etc.
- INTD 124A. American Design. 3 Units**
 Survey of high-style and vernacular buildings, interiors, and decorative arts from the 17th century to the beginning of World War I. Analyzes European, Asian, Hispanic/Latino/Chicano and other background sources of inspiration and influence. Lecture-discussion.
- INTD 124D. Principles of House Design. 3 Units**
 Introduction to some of the major architectural movements of the 20th Century; discussion of environmental concerns as they relate to house design; study of basic principles in planning a house. Lecture, discussion, field trip.
 Field trip(s) may be required.
- INTD 124E. Film/Design. 3 Units**
 Students will explore design approaches that give films a feeling of suspense, create a sense of place, or establish a period in time. This course will increase student awareness of space in filmmaking, and demonstrate that spatial organization plays a key role in the aesthetic success of a motion picture.
- INTD 124F. Avant Garde Cinema. 3 Units**
Prerequisite(s): ENGL 97 or PHOT 102.
 Survey of experimental film from the beginning of the cinema in the 1890s through today's' avant garde. Emphasis filmmaking as a means of personal, artistic expression, and will pay particular attention to those aspects of cinema that are typically ignored or marginalized in mainstream Hollywood movies. Films studied include those by: Melies, Porter, Richter, Leger, Cornell, Deren, Brackhage, Jacobs and Gehr.
 Cross listed: FILM 124F.
- INTD 125. Urban Design and Society. 3 Units**
General Education Area/Graduation Requirement: GE AREA D
 A history of urban design from Ancient Greece through today. The course will look at the conceptualizing, planning and development of cities through two distinct lenses: one focusing on visual and physical qualities, the other on how urban planning has been used to promote social/ economic policy, political ideologies and institutions. Lecture, discussion.
 3 units . GE Area D.
- INTD 151. Interior Design Graphics I. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 25, INTD 30, GPHD 10, GPHD 25, and PHOT 11
Corequisite(s): INTD 153 and either INTD 155 or INTD 165
 Emphasis will be on developing perspective and rendering capabilities, as well as on developing techniques for the execution of furniture, fabric, and color boards. Studio activity six hours.
- INTD 153. Interior Design Studio I. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 25, INTD 30, GPHD 10, GPHD 25, PHOT 11
Corequisite(s): INTD 151 and either INTD 155 or INTD 165
 Introductory studio course with emphasis on understanding functional and formal elements of architectural interiors. Students will communicate designs through two- and three dimensional drawings and models. Studio activity six hours.
- INTD 155. Professional Practice I. 3 Units**
Prerequisite(s): INTD 15 and INTD 30.
 Study of the concepts and the analysis of technical and aesthetic applications of lighting design in both residential and commercial interiors. Lecture, discussion, field trips.
 Field trip(s) may be required.
- INTD 161. Interior Design Graphics II. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 151, INTD 153 and either INTD 155 or INTD 165.
Corequisite(s): INTD 163 and either INTD 155 or INTD 165.
 Continuation of the principles and techniques used in INTD 30. Students will be introduced to the different presentation types that are utilized including CAD as a 2D rendering and presentation tool. Emphasis will be on file setup, composition and layout of projects within the schematic design, design development, and construction document phases of design. Assignments will demonstrate typical design applications commonly used in the interior design/architecture professions including systems furniture planning and tenant improvement. Studio activity six hours.
- INTD 163. Interior Design Studio II. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 151, INTD 153 and either INTD 155 or INTD 165.
Corequisite(s): INTD 161 and either INTD 155 or INTD 165.
 An intermediate studio course where students continue to develop their understanding of functional and formal elements of architectural interiors. Students will communicate designs through two- and three-dimensional drawings and models. Studio activity six hours.

- INTD 165. Professional Practice II. 3 Units**
Prerequisite(s): INTD 15 and INTD 30.
 Development of selection criteria for interior finishes based on material properties, cost and availability. An introduction to non-structural interior construction including wood and light gauge steel systems will be studied. Additional topics will include MEP systems, ceiling systems, and casework. Lecture/field trips.
 Field trip(s) may be required.
- INTD 171. Interior Design Graphics III. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 161, INTD 163 and INTD 165.
Corequisite(s): INTD 173 and either INTD 175 or INTD 195.
 Continuation of the principals and techniques used in INTD 30 and INTD 161. Students will become familiar with the basic vocabulary and concepts of three-dimensional modeling. Students will be introduced to three different modeling techniques - wireframe, surface and solid. Emphasis will be on the construction of 3D CAD models as a means for quickly generating design alternatives. Topics include 3D modeling concepts and techniques, the behavior of materials with light, material characteristics and textures, and computer rendering output methods. Studio activity six hours.
- INTD 173. Interior Design Studio III. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 161, INTD 163 and INTD 165.
Corequisite(s): INTD 171 and either INTD 175 or INTD 195.
 Advanced studio course where students continue to develop their understanding of functional and formal elements of architectural interiors. Students will communicate designs through two- and three-dimensional drawings and models. Studio activity six hours.
- INTD 175. Professional Practice III. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 161, INTD 163 and INTD 165.
 Study of the professional role of the interior designer in relation to that of the client, contractor and consultants. Legal and ethical issues are explored. Building codes, life-safety codes and ADA requirements are studied with emphasis on permit and plan-check requirements. Preparation for the NCIDQ exam and certification procedures are covered.
- INTD 181. Interior Design Graphics IV. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 171, INTD 173 and either INTD 175 or INTD 195.
Corequisite(s): INTD 183 and either INTD 175 or INTD 195.
 Interdisciplinary approach to prepare students for professional practice in the field of Interior Design. Student will be expected to complete a comprehensive portfolio of work.
- INTD 183. Interior Design Studio IV. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 171, INTD 173 and either INTD 175 or INTD 195.
Corequisite(s): INTD 181 and either INTD 175 or INTD 195.
 Thesis studio in which students research and develop individual design projects. Students will draw upon knowledge and skills from previous coursework to create solutions to complex design problems. Projects are completed with assistance from instructor, client and working professionals. Students are required to submit a design proposal for instructor approval in the Fall. Studio activity six hours.
- INTD 195. Professional Practice IV-Internship. 3 Units**
Prerequisite(s): Grade "C" or better in each of the following courses: INTD 161, INTD 163, INTD 165.
 Direct work experience in approved architecture, design, corporate, private or government office. Supervision is provided by both the instructional staff and the cooperating agency.
 Credit/No Credit
- INTD 199. Special Problems. 1 - 3 Units**
 Individual projects or directed reading.
Note: Departmental petition required.
 Credit/No Credit
- INTD 295. Field Study. 1 - 3 Units**
Prerequisite(s): Undergraduate major or minor in Interior Design, individual arrangement with instructor.
 Guided study, observation or work experience in an area in which the graduate student needs advanced and specialized study.
 Credit/No Credit