

# DESIGN (DSGN)

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**DSGN 4. Design and Thinking. 3 Units**  
**Term Typically Offered:** Fall, Spring

An introduction to critical analysis of visual forms. This course introduces students to core principles of design by establishing and examining the framework around which visual forms are built and used in our society. Common ideas surrounding the logic of visual forms and the possibilities and limitations of their communicative range will be discussed.

**DSGN 96. Design and Society Since 1780. 3 Units**  
**Term Typically Offered:** Fall, Spring

Identifies significant developments in the global history of design. Analyzes a series of socio-historical phenomena and systems of belief that underpin design movements. Examines urban planning, architecture, interiors, graphics, photographs, clothing, furniture and products through the lenses of technology, economics, consumerism, ethics, race, gender, class, labor, ecological impact, and cultural expression. Students develop critical thinking, research and writing skills through discussions, lectures, readings, videos, and essays.

**DSGN 101. World Design and Visual Culture. 3 Units**  
**Term Typically Offered:** Fall only

A history of western and non-western design with an emphasis on how design influences, and is in turn influenced by, cultural, political, economic, and technologic forces. The course will look at design practice (architecture, urbanism, products, graphics, etc.) through two distinct lenses: one focusing on visual and physical qualities, the other on how design effects the lives of the many diverse groups that interact with the products of this practice.