## BS IN COMPUTER SCIENCE

Units required for Major: 78
Total units required for BS: 120

## Program Description

The Bachelor of Science degree in Computer Science is accredited by the Computing Accreditation Commission (CAC) of ABET, Inc. (http:// www.abet.org/), providing majors with a sound educational base in Computer Science.

## Pre-Major Requirements

Students requesting to become Computer Science majors must first complete the lower-division (pre-major) courses listed in this section. If a student requests to become a Computer Science major but has not yet completed these courses, they should change their major to preComputer Science. Changing to the pre-Computer Science major requires either completion of or enrollment in MATH 30 and a Sacramento State and overall GPA of at least 2.5. Changing to the Computer Science major requires a GPA of at least 2.7 in the courses listed in this section.

To change to the Computer Science or pre-Computer Science major, students are required to complete and submit a Change of Major form to the Computer Science Department Office along with transcript copies.

Registration in Computer Science courses numbered 133 and above is restricted to Computer Science and Computer Engineering majors. Other students need to obtain approval from the CSC Department Chair.

| Code | Title | Units |
| :--- | :--- | ---: |
| CSC 15 | Programming Concepts and Methodology I | 3 |
| CSC 20 | Programming Concepts and Methodology II | 3 |
| CSC 28 | Discrete Structures for Computer Science | 3 |
| CSC 35 | Introduction to Computer Architecture | 3 |
| MATH 30 | Calculus I | 4 |
| MATH 31 | Calculus II | 4 |
| PHYS 11A | General Physics: Mechanics | 4 |

## Minimum Grade Requirement

Grade of "C-" or better required in all courses applied to the Computer Science major.

## Program Requirements

| Code | Title | Units |
| :---: | :---: | :---: |
| Required Lower Division Courses (15 Units) |  |  |
| CSC 15 | Programming Concepts and Methodology I | 3 |
| CSC 20 | Programming Concepts and Methodology II | 3 |
| CSC 28 | Discrete Structures for Computer Science | 3 |
| CSC 35 | Introduction to Computer Architecture | 3 |
| CSC 60 | Introduction to Systems Programming in UNIX | 3 |
| Required Mathematics and Science Courses (21-24 Units) |  |  |
| MATH 30 | Calculus $1^{1}$ | 4 |
| MATH 31 | Calculus II | 4 |
| PHYS 11A | General Physics: Mechanics ${ }^{1}$ | 4 |
| Select one of the following: |  | 3 - |


| STAT 50 | Introduction to Probability and Statistics |
| :--- | :--- | ---: |
| ENGR 115 | Statistics For Engineers |
| Select one of the following: | 3 |
| MATH 35 | Introduction to Linear Algebra ${ }^{2}$ |
| MATH 100 | Applied Linear Algebra ${ }^{2}$ |
| MATH 101 | Combinatorics |
| MATH 102 | Number Theory |
| MATH 150 | Introduction to Numerical Analysis |
| PHIL 160 | Deductive Logic II |
| STAT 103 | Intermediate Statistics |
| STAT 115A | Introduction to Probability Theory |
| STAT 155 | Introduction to Techniques of Operations Research |

Select one of the following: ..... 3 -

| BIO 1 | Biodiversity, Evolution and Ecology ${ }^{1}$ |
| :--- | :--- |
| BIO 10 | Basic Biological Concepts ${ }^{1}$ |
| CHEM 1A | General Chemistry I |
| CHEM 1E | General Chemistry for Engineering |
| PHYS 11B | General Physics: Heat, Light, Sound, Modern <br> Physics |
| PHYS 11C | General Physics: Electricity and Magnetism |

Required Upper Division Courses (33 Units)

| CSC 130 | Data Structures and Algorithm Analysis | 3 |
| :--- | :--- | :--- |
| CSC 131 | Computer Software Engineering | 3 |
| CSC 133 | Object-Oriented Computer Graphics Programming | 3 |
| CSC 134 | Database Management Systems | 3 |
| CSC 135 | Computability and Formal Languages | 3 |
| CSC 137 | Computer Organization | 3 |
| CSC/CPE 138 | Computer Networking Fundamentals | 3 |
| CSC 139 | Operating System Principles | 3 |
| CSC 190 | Senior Project - Part I | 2 |
| CSC 191 | Senior Project - Part II | 2 |
| PHIL 103 | Business and Computer Ethics ${ }^{1}$ | 3 |
| Select two units from the following: | 2 |  |

CSC $192 \quad$ Career Planning

CSC 193A Web Programming
CSC 194 Computer Science Seminar
CSC 195 Fieldwork in Computer Science
CSC 195A Professional Practice
CSC 198 Co-Curricular Activities in Computer Science
CSC 199 Special Problems
ENGR 197 Seminar in Peer-Assisted Learning
Electives (9 Units)
Select 9 units of CSC courses 140 or above excluding the following: ${ }^{3} \quad 9$
CSC 192 Career Planning
CSC 193A Web Programming
CSC 194 Computer Science Seminar
CSC 195 Fieldwork in Computer Science
CSC 195A Professional Practice
CSC 198 Co-Curricular Activities in Computer Science
CSC 199 Special Problems

ENGR 197
Seminar in Peer-Assisted Learning

Total Units

1 Course also satisfies General Education (GE)/Graduation Requirement.

2
Computer science students choosing between MATH 35 and MATH 100 should normally choose MATH 100 because it is more applied. MATH 35 at Sacramento State is designed for math majors.
3
In addition to the required lower-division and upper-division Computer Science courses, Computer Science majors must take additional elective courses, totaling at least nine (9) units, from undergraduate Computer Science courses numbered CSC 140 or above (excluding the listed courses).

Course choices should be made with advisor consultation. With advance written approval from their advisor, the course instructor, and the Department Chair, students with a GPA of 3.0 or greater may take graduate courses as electives. In any case students must meet any course prerequisite stated in the catalog prior to taking any elective course.

## General Education Requirements ${ }^{4}$



## Graduation Requirements ${ }^{4}$



